Sir Stanley's Well Rounded Adventure
Use-Case 01: Open the App (Title Screen)

Version 1.0

Global Frog Games

Revision History

Date	Version	Description	Author
13/10/19	1.0	Initial draft	Nick Bonavia
25/10/19	1.1	Corrections based off of feedback from other students	Brooke Smith
27/10/19	1.2	Cleaned up extensions, and corrected client title	Nick Bonavia
24/11/19	1.3	Checked consistency with our iteration.	Brooke Smith

UC01 Title Screen

Brief Description:

This use case describes the purpose and use of the Title Screen. The Title Screen is the main navigation menu for the game.

Primary Actor: Player

Level: User Goal

Stakeholders and Interests: Prof Davis (client), Sir Stanley Mathews Coaching foundation, Developers, Players.

Preconditions: The System provided the Player with navigation options

Postconditions: The Players selection is being displayed

Trigger: Player launched the app or navigated back to Title Screen

Main Success Scenario:

1. The System displays the Title Screen upon launch. The menu music is played.

2. The Player selects the navigation option (Play, Achievements, Tips, or Credits) he/she intends to navigate to.

3. The System plays the button click sound and transitions the screen to the Player's selection.

Extensions: None

Priority: High

Secondary Actors: The System

Special Requirements:

The Player must be allowed to navigate back to the Title Screen from navigation options provided.

Open Issues: N/A